Special Road District #8 PO Box 646 La Pine, OR 97739

Meeting Minutes March 21, 2023

Call to Order: 7:32 by Melanie Butler, Secretary

Attending were: Melanie Butler, Secretary; Brenda Collette, Treasurer; Members: Dave Crisman, Larry Larson, Rick Hardin, Andy Russell, Bob Dunn, Mark Brown, Soctt and Amanda Davis.

Minutes: Approve for the meeting held January 17 2023. Minutes are posted on our District #8 website: Special Road District #8 (specialdistrict.org) under meetings link. Minutes were approved.

Treasurer's Report: Approve treasurer's report for January & February 2023. Treasurer's report posted on website as above minutes. Treasurer's Reports were approved.

New Bills: Monthly fee for Streamline website \$42.50. Other bills? Snow Plowing on March 10 and March 28.

Correspondence: (This is for written letters received via USPS, not submissions from the website.) None.

Old Business:

• Update on plan to remove trees in the easement. La Pine Equipment may be able to start this soon.

New Business:

- Road surface issues: Shall we postphone dust abatement this year in order to gravel roads? Yes. Andy Russell to get list of gravel companies to reach out to for bids. A member proposed that we delay tree felling to use money towards gravel. A motion was made and seconded that we delay tree removal, motion passed.
 - We would need to get bids for gravel, grading and compaction.
 - We would need to get a loan for the difference between what funds we can put toward this and the full winning bid amount.
 - We might need to get some fill dirt or extra gravel for the low places revealed during this winter. Member suggested we call the County to see if we can get gravel at their price.
- Road Signs: Shall we purchase 16 signs and 16 posts from the county at \$1,118.80? Yes. Should we up it 5 of each for supply in case we need more? We left it at 16 for now.

Next Meeting: Next meeting will be April 18, 2023 7:30 p.m. at the La Pine Senior Center 16450 Victory Way (next to Bi-Mart).

Adjournment: 8:40 p.m.